#TIC TAC TOE GAME

from tkinter import \*

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# importing strftime function to

# retrieve system's time

from time import strftime

# creating tkinter window

root = Tk()

root.title('Clock')

# This function is used to

# display time on the label

def time():

string = strftime('%H:%M:%S %p')

lbl.config(text=string)

lbl.after(1000, time)

# Styling the label widget so that clock

# will look more attractive

lbl = Label(root, font=('calibri', 40, 'bold'),

background='purple',

foreground='white')

# Placing clock at the centre

# of the tkinter window

lbl.pack(anchor='center')

time()

mainloop()